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that can be solved using them. It is a theory in theoretical computer science. The word automata (the plural of automaton) comes from the Greek word μ , which means "self-making".. The figure at right illustrates a finite-state machine, which belongs to a well-known type of ...

Automata theory - Wikipedia

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Basics of Automata Theory -

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Automata Theory is a branch of computer science that deals with

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designing abstract selfpropelled computing devices that follow a predetermined sequence of operations automatically. An automaton with a finite number of states is called a Finite Automaton. This is a brief and concise tutorial that introduces the fundamental concepts of Finite Automata, Regular Languages, and Pushdown Automata before moving onto Turing machines and Decidability.

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Translated by Raghu Krishnan with the collaboration of Vicki Br. Theory of Computer Science: Automata, Languages and Theory. Automata KLP Mishra – Free ebook download as PDF) or read. This edition has

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incorporated new chapters and sections on topics such as the NP class of the computational theory and quantum computability.

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