

Apache Karaf Cookbook

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Apache Karaf - Building OSGi applications on Apache Karaf Empowering Microservices with Apache Karaf by @icbts at #fstconf15 Hello World with Apache Camel on Apache Karaf(Linux Platform) Installing Apache Karaf With Web Console From Scratch Karaf Container Discussion What do we need from our Apache Karaf container? Developing Microservices with Apache Camel Karaf Demo-Large Apache Karaf Cluster Using Karaf-Celur and Apache-Mesos - Jean-Baptiste Onofre OSGi ecosystem compared on Apache Karaf Karaf Container Discussion - What do we need from our Apache Karaf container? Apache Karaf Meetup about Netflix, Roadmap 'u0026 Developer Experience! April 30th 2020 John Poth - Apache Camel and FHIR, an open source solution | DevDays 2018 Amsterdam Apache Kafka in 5 minutes GOTO 2019 - Not Just Events: Developing Asynchronous Microservices - Chris RichardsonApache Camel + Apache Kafka Integration Simple Example What is Apache Camel? Creating Gilded Pages and More with the Open Book About OSGi Microservices-u0026-OSGi: Better-together? What's an OSGi Bundle? Creating 'u0026 Installing a Simple OSGi Bundle Apache Camel + Spring Boot REST API | Example | Java Teechie Cookbook drops tomorrow! Karaf Container Discussion - What do we need from our Apache Karaf container? Part 2 Apache Camel 3 - the next generation of enterprise integration OpenDaylight's Apache Karaf Report - Jamie Goodyear Apache Karaf, multi purpose runtime OSGi best practices EIK - How to use Apache Karaf inside of EclipseK-Kubernetes with Knative: Kafka and Camel+DevNation Tech Talk Apache Karaf Cookbook Buy Apache Karaf Cookbook by Achim Nierbeck, Jamie Goodyear, Johan Edstrom, Heath Kesler (ISBN: 9781783985081) from Amazon's Book Store. Everyday low prices and free delivery on eligible orders.

Apache Karaf Cookbook: Amazon.co.uk: Achim Nierbeck, Jamie ... His first print publication was co-authoring Packt Publishing's Instant OSGi Starter, followed by co-authoring Packt Publishing's Learning Apache Karaf, and Packt Publishing's Apache Karaf Cookbook. Currently, he divides his time between providing high-level reviews of architectures, mentoring developers and administrators with SOA deployments, and helping grow the OpenDaylight and Apache communities.

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GitHub - JCapriotti/apache-karaf-cookbook: Chef cookbook ... Leverage Apache Karaf to apply OSGi's powerful features to frameworks such as Apache ActiveMQ, Camel, Cassandra, CXF, and Hadoop; Set up Apache Karaf for high availability; A thorough guide with example-based recipes to help you get a deeper understanding of Apache Karaf's capabilities; Page Count : 260 : Course Length : 7 hours 48 minutes : ISBN

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Apache Karaf Cookbook [Book] - O'Reilly Media Apache Karaf Cookbook. Samples for Packt Publishing's Apache Karaf Cookbook. The samples in this project were written with JDK 1.7 and Maven 3.0.5. Apache Karaf for system builders. Making a Smart Router with Apache Camel. (Sample Chapter) Deploying a Message Broker with Apache ActiveMQ. Hosting a JSP with Pax-web. Hosting web services with Apache CXF.

Samples for Packt Publishing's Apache Karaf Cookbook. Branding the Apache Karaf console - Apache Karaf Cookbook Branding the Apache Karaf console Apache Karaf is used as the runtime environment for production application platforms. In such deployments, it is common to have Karaf sporting a custom branding.

Branding the Apache Karaf console - Apache Karaf Cookbook The Apache Karaf Cookbook set out to help system administrators and developers learn how to implement Karaf in a production environment. This is a much needed value in every enterprise where karaf can be implemented. No organization will just download the Karaf code and implement it as-is in production. So, how did the Apache Karaf Cookbook do?

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This book is intended for developers who have some familiarity with Apache Karaf and who want a quick reference for practical, proven tips on how to perform common tasks such as configuring Pax modules deployed in Apache Karaf. Extending HtpService with Apache Karaf. You should have working knowledge of Apache karaf, as the book provides a deeper understanding of the capabilities of Apache Karaf.

This book is written in a Cookbook style with short recipes showing developers how to effectively implement EIP without breaking everything in the process. It is concise and to the point, and it helps developers get their data flowing between different components without the need to read through page upon page of theory, while also enabling the reader to learn how to create exciting new projects. Camel Enterprise Integration Cookbook is intended for developers who have some familiarity with Apache Camel and who want a quick lookup reference to practical, proven tips on how to perform common tasks. Every recipe also includes a summary and reference pointers for more details that make it easy for you to get a deeper understanding of the Apache Camel capabilities that you will use day to day.

This book is a tutorial written with a step-by-step approach to help you implement an optimum clustering solution in Apache Karaf Cellar quickly and efficiently. If you are new to Karaf and want to install and manage multiple Karaf instances by farming or clustering, then this book is for you. If you are a Java developer or a system administrator with basic knowledge of Karaf, you can use this book as a guide. Some background knowledge of OSGi and/or Karaf would be preferred but is not mandatory.

Over 90 recipes to gain the critical skills needed to deploy and manage OpenDaylight-based solutions About This Book This book will help you to build intelligent SDN networks that save your company time, money, and resources From eminent authors, learn to address real-world challenges and troubleshoot day-to-day scalability and performance problems faced in OpenDayLight deployments This is the only book that offers you quick fixes to create your own branded OpenDaylight Who This Book Is For This book is for experienced network administrators and IT professionals who are using or deploying SDN/OpenDaylight and are looking to gain expertise in building SDN solutions for organizations. What You Will Learn Grasp the fundamentals of OpenDaylight Customize, authenticate, & authorize in OpenDaylight Analyze network access control and policy Manage datacenter optimization Integrate OpenDaylight with third-party frameworks Deploy, configure, and tune OpenDaylight-based solutions In Detail OpenDaylight is an open source platform to program and build Software-Defined Networks (SDN). Its aim is to accelerate the adoption of SDN and NFV. With above 90 practical recipes, this book will help you to solve day-to-day problems and maintenance tasks surrounding OpenDaylight's implementation. This book starts with the OpenDaylight fundamentals. In this book, you will gain a sound understanding of the methods and techniques when deploying OpenDaylight in production environment. Later on, you will learn to create a Service Chain using SFC. This book will address common problems and day-to-day maintenance tasks with OpenDaylight. We'll also will teach you how to interact with OpenDaylight APIs and use the necessary tools to simulate networks. You will also explore how to create your own branded OpenDaylight along with authorising and authenticating users using OpenDaylight Identity Manager. By the end of this book, you will have the necessary skills to operate an OpenDaylight SDN environment. Style and approach With a diverse range of topics, this will be a guide which will help the readers gain the necessary skills needed to deploy and operate OpenDaylight in your organisation through practical recipes.

This book will provide you with the skills you need to efficiently create routes using Apache Camel. After briefly introducing the key features and core concepts of Camel, the book will take you through all the important features and components, starting with routing and processors. You will learn how to use beans in Camel routes, covering everything from supported registries and annotations, to the creation of an OSGi bundle and writing route definitions with Blueprint DSL. Leverage the Enterprise Integration Patterns (EIPs) supported by Camel and implement them in your routes. You will then see how components and endpoints handle exchanges in Camel, and how you can use them to create a complete and powerful mediation framework. You will finally learn how to tackle errors and perform testing to ensure that your integration projects are working successfully.

This book is intended for all Camel users who want to get the best out of Camel, and who want to implement the most efficient integration logic using best practices.

Build, process and analyze large-scale graph data effectively with Spark About This Book Find solutions for every stage of data processing from loading and transforming graph data to Improve the scalability of your graphs with a variety of real-world applications with complete Scala code. A concise guide to processing large-scale networks with Apache Spark. Who This Book Is For This book is for data scientists and big data developers who want to learn the processing and analyzing graph datasets at scale. Basic programming experience with Scala is assumed. Basic knowledge of Spark is assumed. What You Will Learn Write, build and deploy Spark applications with the Scala Build Tool. Build and analyze large-scale network datasets. Analyze and transform graphs using RDD and graph-specific operations. Implement new custom graph operations tailored to specific needs. Develop iterative and efficient graph algorithms using message aggregation and Pregel abstraction. Extract subgraphs and use it to discover common clusters. Analyze graph data and solve various data science problems using real-world datasets. In Detail Apache Spark is the next standard of open-source cluster-computing engine for processing big data. Many practical computing problems concern large graphs, like the Web graph and various social networks. The scale of these graphs - in some cases billions of vertices, trillions of edges - poses challenges to their efficient processing. Apache Spark GraphX API combines the advantages of both data-parallel and graph-parallel systems by efficiently expressing graph computation within the Spark data-parallel framework. This book will teach the user to do graphical programming in Apache Spark, apart from an explanation of the entire process of graphical data analysis. You will journey through the creation of graphs, its uses, its exploration and analysis and finally will also cover the conversion of graph elements into graph structures. This book begins with an introduction of the Spark system, its libraries and the Scala Build Tool. Using a hands-on approach, this book will quickly teach you how to install and leverage Spark interactively on the command line and in a standalone Scala program. Then, it presents all the methods for building Spark graphs using illustrative network datasets. Next, it will walk you through the process of exploring, visualizing and analyzing different network characteristics. This book will also teach you how to transform raw datasets into a usable form. In addition, you will learn powerful operations that can be used to transform graph elements and graph structures. Furthermore, this book also teaches how to create custom graph operations that are tailored for specific needs with efficiency in mind. The later chapters of this book cover more advanced topics such as clustering graphs, implementing graph-parallel iterative algorithms and learning methods from graph data. Style and approach A step-by-step guide that will walk you through the key ideas and techniques for processing big graph data at scale, with practical examples that will ensure an overall understanding of the concepts of Spark.

Most books about specifications still assume that requirements can be known up front and won't change much during your project. In today's "real world," however, you must specify and build software in the face of high and continuing uncertainty. Scrum and other agile methods have evolved to reflect this reality. Now, there's a complete guide to specifying software in agile environments when prerequisites are unclear, requirements are difficult to grasp, and anything about your project could change. Long-time agile coach and enterprise architect Mario Cardinal shows how to create executable specifications and use them to test software behavior against requirements. Cardinal shows how to crawl requirements incrementally, step-by-step, using a vision-centric and emergent iterative practice that is designed for agility. Writing for analysts, architects, developers, and managers, Cardinal makes a strong case for the iterative discovery of requirements. Then, he moves from theory to practice, fully explaining the technical mechanisms and empirical techniques you need to gain full value from executable specifications. You'll learn to connect specifications with software under construction, link requirements to architecture, and automate requirements verification within the Scrum framework. Above all, Cardinal will help you solve the paramount challenge of software development: not only to solve the problem right, but also to solve the right problem. You will learn how to • Establish more effective agile roles for analysts and architects • Integrate and simplify the best techniques from FIT, ATDD, and BDD • Identify "core certainties" on which your project team should rely to ensure requirements discovery • Manage uncertainty by discovering stakeholder desires through short feedback loops • Specify as you go while writing small chunks of requirements • Use storyboarding and paper prototyping to improve conversations with stakeholders • Express stakeholder desires that are requirements with user stories • Refine your user stories, and plan more effective Scrum sprints • Confirm user stories by scripting behaviors with scenarios • Transform scenarios into automated tests that easily confirm your software's expected behavior as designs emerge and specifications evolve • Ensure higher-quality software by specifying nonfunctional requirements

Discover practical solutions for a wide range of real-world network programming tasks About This Book Solve real-world tasks in the area of network programming, system/networking administration, network monitoring, and more. Familiarize yourself with the fundamentals and functionalities of SDN Improve your skills to become the next-gen network engineer by learning the various facets of Python programming Who This Book Is For This book is for network engineers, system/network administrators, network programmers, and even web application developers who want to solve everyday network-related problems. If you are a novice, you will develop an understanding of the concepts as you progress with this book. What You Will Learn Develop TCP/IP networking client/server applications. Administer local machines' IPv4/IPv6 network interfaces. Write multi-purpose efficient web clients for HTTP and HTTPS protocols. Perform remote system administration tasks over Telnet and SSH connections. Interact with popular websites via web services such as XML-RPC, SOAP, and REST APIs. Monitor and analyze major common network security vulnerabilities. Develop Software-Defined Networks with Ryu, OpenDaylight, Floodlight, ONOS, and POX Controllers. Emulate simple and complex networks with Mininet and its extensions for network and systems emulations. Learn to configure and build network systems and Virtual Network Functions (VNF) in heterogeneous deployment environments. Explore various Python modules to program the Internet. In Detail Python Network Programming Cookbook - Second Edition highlights the major aspects of network programming in Python, starting from writing simple networking clients to developing and deploying complex Software-Defined Networking (SDN) and Network Functions Virtualization (NFV) systems. It creates the building blocks for many practical web and networking applications that rely on various networking protocols. It presents the power and beauty of Python to solve numerous real-world tasks in the area of network programming, network and system administration, network monitoring, and web-application development. In this edition, you will also be introduced to network modelling to build your own cloud network. You will learn about the concepts and fundamentals of SDN and then extend your network with Mininet. Next, you'll find recipes on Authentication, Authorization, and Accounting (AAA) and open and proprietary SDN approaches and frameworks. You will also learn to configure the Linux Foundation networking ecosystem and deploy and automate your networks with Python in the cloud and the Internet scale. By the end of this book, you will be able to analyze your network security vulnerabilities using advanced network packet capture and analysis techniques. Style and approach This book follows a practical approach and covers major aspects of network programming in Python. It provides hands-on recipes combined with short and concise explanations on code snippets. This book will serve as a supplementary material to develop hands-on skills in any academic course on network programming. This book further elaborates network softwarization, including Software-Defined Networking (SDN), Network Functions Virtualization (NFV), and orchestration. We learn to configure and deploy enterprise network platforms, develop applications on top of them with Python.

The essential guide to modular development with OSGi for the serious application developer Learn something new in an Instant! A short, fast, focused guide delivering immediate results. Learn what can be done with OSGi and what it can bring to your development structure Build your first application and deploy to an OSGi runtime that simplifies your experience Discover an uncomplicated, conversational approach to learning OSGi for building and deploying modular applications. In Detail OSGi is a tried and true modularity standard for Java. It has in recent years gained a lot of traction and tooling; becoming frequently used in Enterprise containers and distributed software systems. "Instant OSGi Starter" is where you should start before beginning your first OSGi based project. You'll be exposed to the core concepts, gain practical experience with the most important features, and learn about the basic tenets of modular code practices. This book begins with the fundamental tools needed for building modular applications, top features with basic tenets of modular core practices and provides useful insights into resources and the community. As this book progresses you will be able to get started programming in OSGi whilst looking at the default three layer design so the application will be architected towards modularity and simplicity. Through exploring several tools and technologies and browsing the communities you will be able to work towards modular programming in OSGi.

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